Compresso: Efficient Compression of **Segmentation Data For Connectomics**

Brian Matejek, Daniel Haehn, Fritz Lekschas, Michael Mitzenmacher, Hanspeter Pfister

Visual Computing Group





John A. Paulson

School of Engineering and Applied Sciences



- Connectomics datasets are approaching petabytes in size requiring compression for storage and transmission.
- Automatic reconstruction techniques generate massive quantities of label volumes.
- Compresso reduces this **17.50 terabyte** label volume to 25.94 gigabytes, a ratio of 675x.
 - Compresso extends to all types of segmentation datasets.
 - Generate Boundary Divide Into Windows
 - All of the voxels that are not on a segment boundary have the same label as at least one of their immediate neighbors.
- Compresso works by decoupling the compression of per-segment shapes and per-pixel labels.
- To compress the per-pixel shapes, we generate a boundary map and divide it into 3D congruent windows.



- Rather than store a label for every voxel, we store one label for the entire component enclosed by a contiguous boundary.
- We encode each window with a single integer value based on the boundary pixels within that window.
- This example window has a value of 50,978.



 $2^{1} + 2^{5} + 2^{8} + 2^{9} + 2^{10} + 2^{14} + 2^{15} = 50978$

- Segmentation datasets are highly structured with very few unique boundary patterns over the volume.
- Here are the 100 most common boundary



- patterns on a typical dataset representing 82% of the volume.
- We use a lookup table to store these identical boundary patterns.
- Compresso followed by a generalpurpose compression scheme (e.g. BZ2) or LZMA), outperforms existing methods.
- The principles governing Compresso extend to other types of segmentation datasets, including labeled MRI images.
- Source code is available on Github at https://github.com/vcg/compresso.

